# SLAB DYNAMICS IN 3D MANTLE MODELS

# The applicability of Stokes Law to a "Perfect **Plate**" model



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# INTRODUCTION

- Numerous studies have sought to understand slab sinking dynamics
- 3D spherical models driven by 'perfect' plate at the surface used to understand relationship between slab properties & dynamics
- Aim to relate slab sinking to Stokes Law & how this can be used to tune geodynamic models

# **STOKES LAW**

Stokes Law describes drag force of particle sinking through sphere<sup>[1]</sup>:

### $F_D = 3\pi\mu V d_n K_n$

 $\mu$  = viscosity, V = velocity, d<sub>n</sub> = diameter of sphere with same projected surface area as slab normal to direction of motion, and shape factor K<sub>n</sub><sup>[2]</sup>:



 $K_n = 1/(0.197+0.627\psi+0.24d_v/d_n-0.029d_{max}/d_n)$ 

 $d_v$  = diameter of sphere with same volume as object, d<sub>max</sub> = max dimension of the object along principal axis and  $\psi = :$ 

surface area of the object

Simplify slabs to 3D sheet descending vertically, x = trench length, y = depth of slab in mantle, z =thickness of the slab.

## **METHODS**

Generate plate motion reconstruction in GPlates<sup>[3]</sup>

Specify latitude & longitude values of subduction trench & spreading ridge, joined by transform faults along line of latitude

Export velocities to TERRA<sup>[4]</sup> grid

Assign tracking particles to moving plate

Vary simulation parameters







Repeat for simulations initiated with plate motion history at the surface, then left to develop with free slip boundary condition

#### **REFERENCE MODEL PARAMETERS**

- Rayleigh Number =  $\sim 10^7$ • Ref. Viscosity =  $10^{23}$  Pa s
- Model Duration = 500 Myr
- Surface Plate Velocity = 4 cm/yr • Plate geometry =  $\pm 35^{\circ} x \pm 35^{\circ}$







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